

# Adding a whitelist to your server

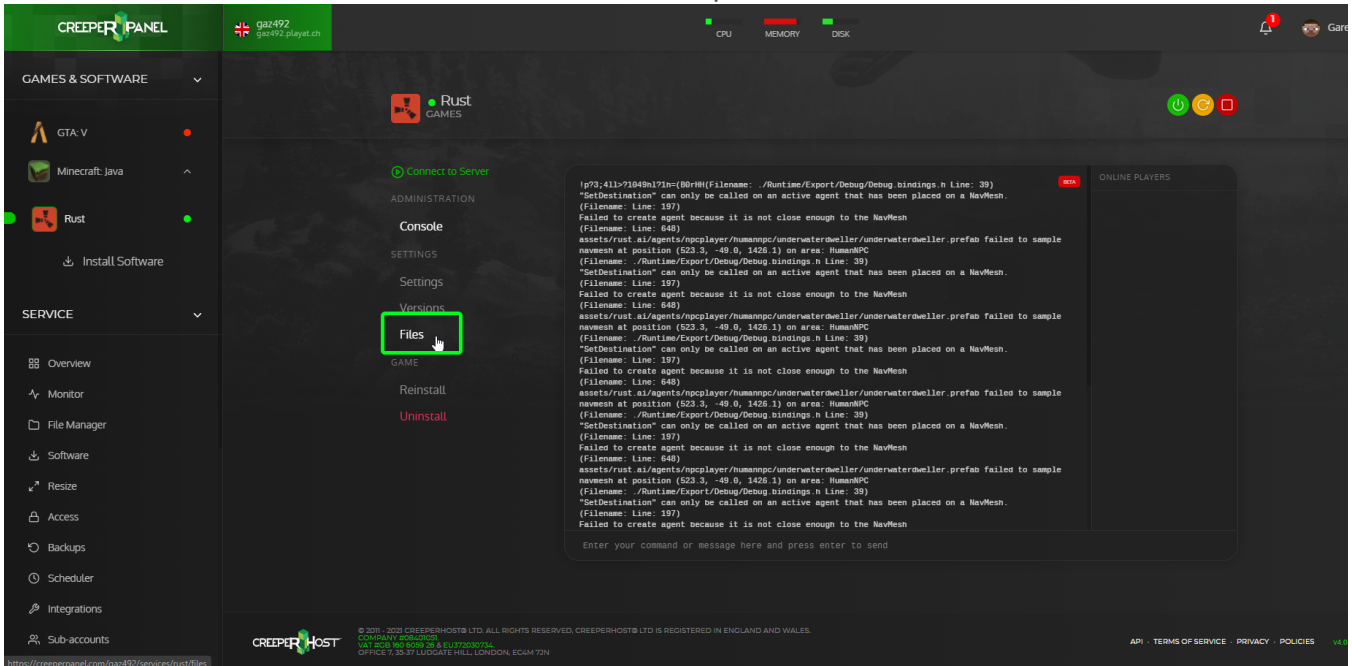
To add a whitelist to your server you will first need to install Oxide/UMod on your service  
We have a guide to install Oxide/UMod at

<https://www.creeperhost.net/wiki/books/rust/page/installing-oxideumod>

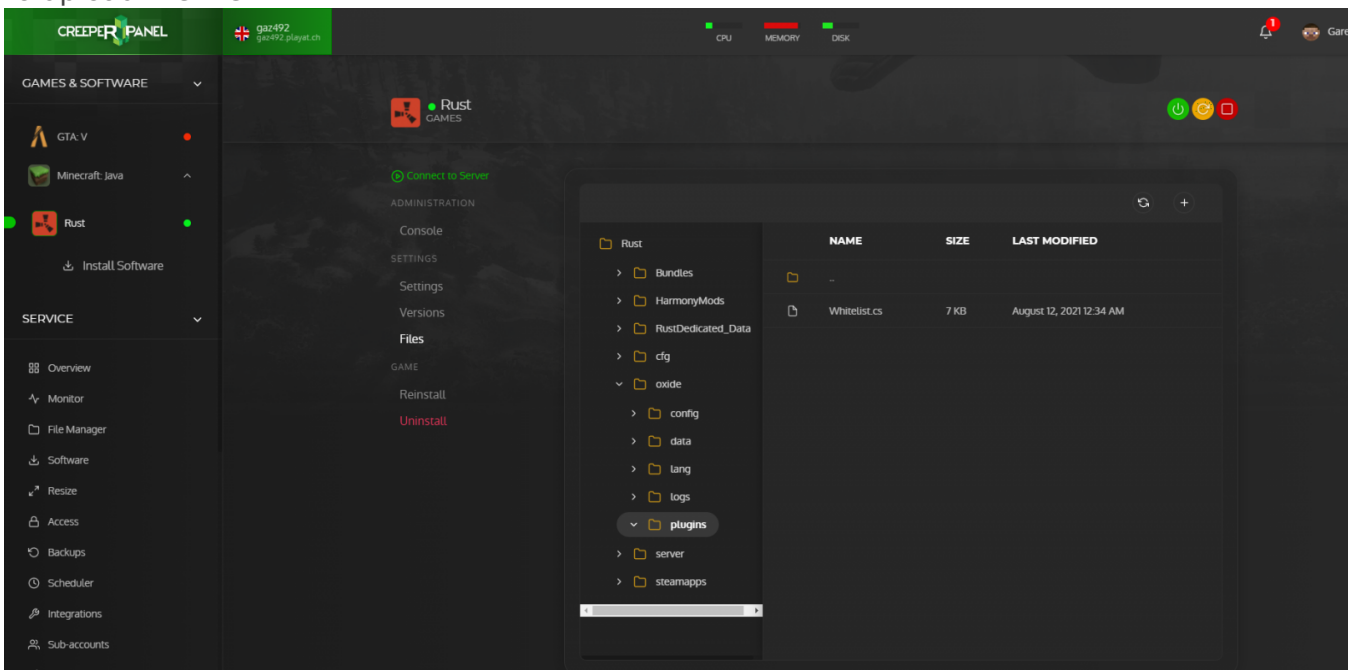
1. Download the whitelist plugin by Wulf at <https://umod.org/plugins/whitelist>

The screenshot displays the UMod website interface for the 'Whitelist' plugin by Wulf. The top navigation bar includes 'Umod', 'Marketplace', 'Plugins', 'Games', 'Docs', 'Community', and a 'Sign In' link. The plugin page features a 'Whitelist' header with a 'Wulf' profile icon. A green box highlights the 'Download' button, which is accompanied by a cursor icon. Below the 'Download' button are 'Donate' and 'Help' buttons. The page also shows '42.0K downloads' and '238 watchers'. The main content area includes a 'Supported Games' section, a version 'v3.3.0' from '3 years ago', and tabs for 'Documentation', 'Updates', and 'License'. The 'Permissions' section explains that the plugin restricts access to whitelisted players with the 'whitelist.allow' permission. The 'Configuration' section mentions that settings can be configured in the 'whitelist' file under the 'config' directory. The right sidebar, titled 'More by Wulf', lists other plugins: 'No Give Notices', 'Countries', and 'Logger'.

- Click on Rust in the sidebar then click on Files to open the file browser for rust



- Navigate to the `oxide > plugins` folder by double-clicking on the folders.
- Drag and drop the `Whitelist.cs` file you downloaded from the link above to the file browser to upload the file



- Start your server, once it's started the plugin should be loaded.
- Connect to your server and once in-game press F1 and enter the following command `oxide.grant user steamid whitelist.allow` replacing `steamid` with the SteamID of the player you wish to whitelist then press enter. You can find the SteamId of the player by going to a website such as <https://steamid.io/>

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