

# Adding Resource/Behaviour Packs

1. Find the resource/behaviour pack you wish to use and install them on your client.
2. Once you have installed the resource/behaviour pack, start up a new world and then close the game
3. On your PC, go to  
`C:\Users\<USER>\AppData\Local\Packages\Microsoft.MinecraftUWP_8wekyb3d8bbwe\LocalState\games\com.mojang`  
and open the minecraftWorlds folder.
4. You should now see a bunch of folders and files, select the behaviour\_packs and resource\_packs folder along with the world\_behaviour\_packs.json, world\_behaviour\_pack\_history.json, world\_resource\_pack.json and world\_resource\_packs\_hisotry.json and zip them up into a new zip file.
5. On the panel click on your bedrock server then click on Files and open the worlds folder and then open the world folder you are using for your server.
6. Upload the zip file we created by dragging and dropping it onto the file list, then once it's uploaded, right click and extract it.
7. Restart the server, and it should now have the packs enabled.

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