Third party nameservers

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GoDaddy

Configuration

1. Log in to your GoDaddy account
2. Click *Add New Record*. The Add DNS Record window displays.
3. From the *Record type* list, select *SRV (Service),* if you wish to run multiple instances on a single CreeperHost service, select "CNAME" if you do not plan to do so.

CNAME (Single instance):

- **Target**: [address]
  - Enter the address (without the port) of your server - for example, just myawesomeserver.playat.ch

SRV (Multiple instances):

In the fields, fill out the settings as follows:

- **Service:** _minecraft
- **Protocol**: tcp
- **Name**: [subdomain]
  - This is the subdomain you'll use for connecting to your server. For example, if your domain is example.com, and you wish to connect via play.example.com, you would enter just play in the field. If you wish to connect directly using example.com, you would enter @ in the field.
- **Priority**: 0
- **Weight**: 0
- **Port**: [port]
  - Enter the port number of your Minecraft instance - if your full server address is myawesomeserver.playat.ch:25565, you would enter just 25565
- **Target**: [address]
  - Enter the address (without the port) of your server - for example, just myawesomeserver.playat.ch

Save your settings, and you're done! Please note that it can take up to 72 hours for the DNS information to propagate, meaning you may not be able to connect to your server using the new information immediately.

Domain Setup

If you are using a CreeperHost custom domain, you can configure the domain settings under the "Account" > "Domains" menu. For the most part your domain should come pre-configured and 'ready to go'. Note: We do not support SRV record edits at this time.

If you are using a 3rd party domain, you would need to point your domain (preferably via CNAME: If the IP changes, a CNAME will automatically adjust) to your .playat.ch address. Note: You cannot forward ports via CNAME/A-records, you would need to use an SRV record for this.

SRV example:

- **Service:** _minecraft
- **Protocol**: tcp
- **Name**: game.MyDomainExample.com
- **Priority**: 0
- **Weight**: 0
- **Port**: [port]
  - Enter the port number of your Minecraft instance - if your full server address is myawesomeserver.playat.ch:25565, you would enter just 25565
- **Target**: [address]
  - Enter the address (without the port) of your server - for example, just myawesomeserver.playat.ch

(GoDaddy users: You can find details on how to link up a 3rd party nameserver [here]).